

Visual Programming: Automation Without Code

Eugenio José Muttio Zavala

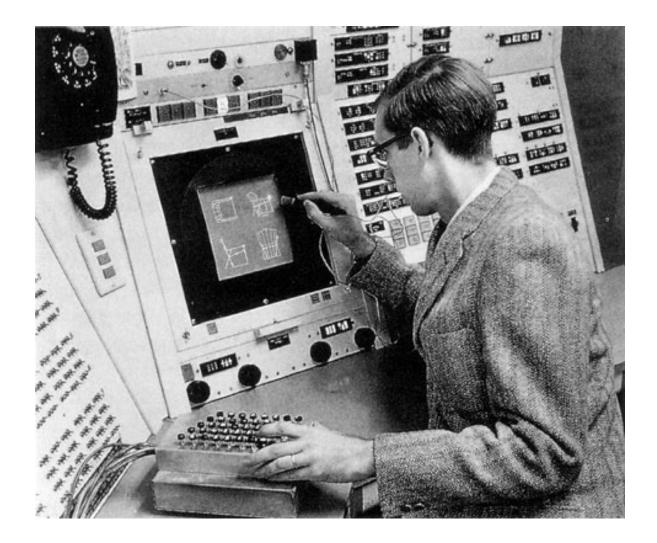
Master of Science in Computational Mechanics



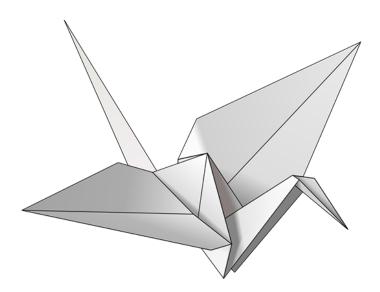




We Need Computers!



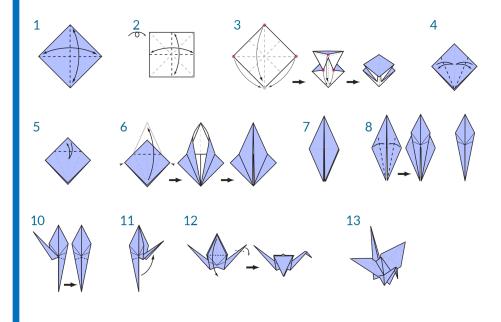
What is Visual Programming?



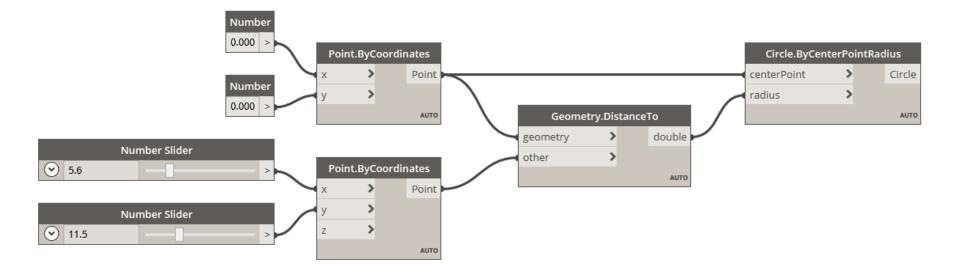
Code Algorithm vs Visual Algorithm

Textual Instructions:

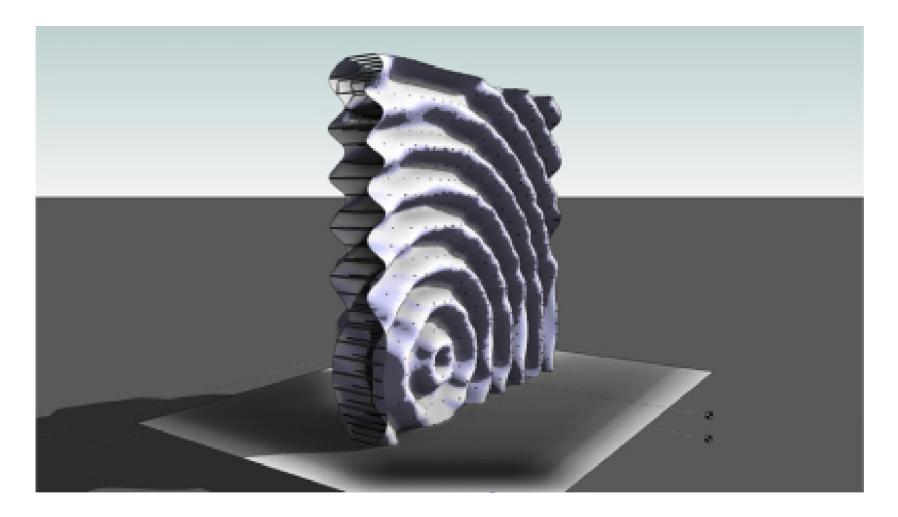
- 1. Start with a square piece of paper, colored side up. Fold in half and open. Then fold in half the other way.
- 2. Turn the paper over to the white side. Fold the paper in half, crease well and open, and then fold again in the other direction.
- 3. Using the creases you have made, Bring the top 3 corners of the model down to the bottom corner. Flatten model.
- 4. Fold top triangular flaps into the center and unfold.
- 5. Fold top of model downwards, crease well and unfold.
- Open the uppermost flap of the model, bringing it upwards and pressing the sides of the model inwards at the same time. Flatten down, creasing well.
- 7. Turn model over and repeat Steps 4-6 on the other side.
- 8. Fold top flaps into the center.
- 9. Repeat on other side.
- 10. Fold both 'legs' of model up, crease very well, then unfold.
- 11. Inside Reverse Fold the "legs" along the creases you just made.
- 12. Inside Reverse Fold one side to make a head, then fold down the wings.
- 13. You now have a crane.



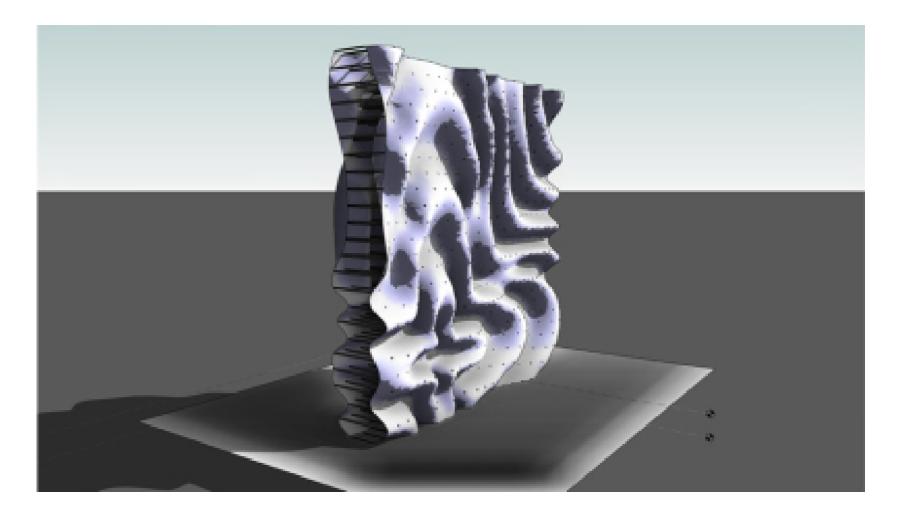
Visual Programming Structure



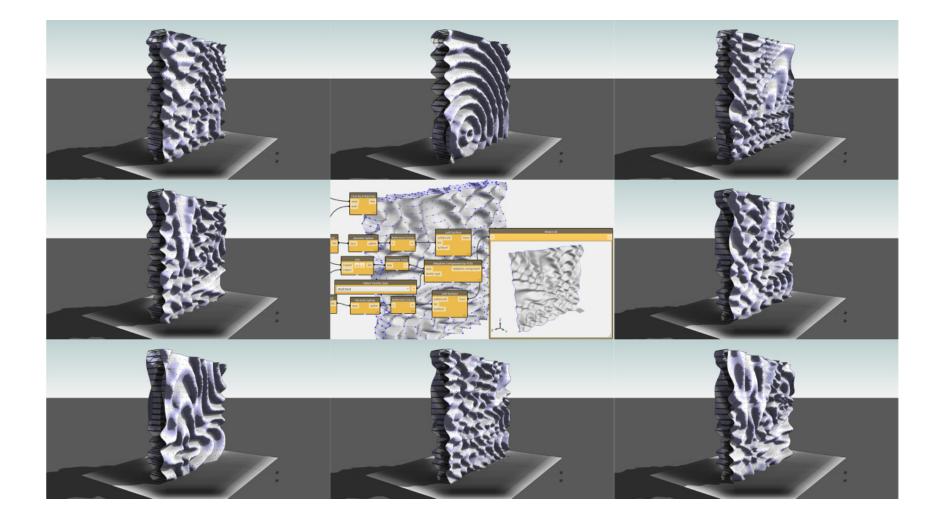
Visual Programming Applications



Visual Programming Applications



Visual Programming Applications



Conclusions

VP aims to make easier the automation of a task...

Easy Coding = More People Motivated About Programming

Infinite Software Creativity